

Shortest Path Algorithms

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Given an edge weighted graph (G, d) , $d : E(G) \rightarrow \mathbb{Q}$ and two vertices $s, t \in V(G)$, the *Shortest Path Problem* is to find an s, t -path P whose total weight is as small as possible. Here, G may be either directed or undirected. A path in a graph is a sequence $v_0 e_1, v_1, \dots, v_k$ of vertices and edges such that no vertex or edge appears twice, and e_i joins v_{i-1} to v_i . If G is directed, then e_i should be oriented from v_{i-1} to v_i .

1 Dijkstra's Algorithm

0. Input points (G, d, s) . Label all vertices with $\ell(v) = \infty$, and set tree $T = \{s\}$. Set $\ell(s) = 0$. The current vertex is $v = s$.
1. For every arc vw where $w \notin T$, if $\ell(v) + d(vw) < \ell(w)$, then relabel w via $\ell(w) = \ell(v) + d(vw)$, and set a pointer $p(w) = v$.
2. Find a vertex $x \in V(G) - V(T)$ having the smallest ℓ -label. If there is no such vertex, or if $\ell(x) = \infty$, then output T, ℓ and STOP, as no other vertices are reachable from s .
3. Add the vertex x and the arc $p(x)x$ tree T . Go to step 1.

If d is a *conservative weighting*, that is, if G has no negative weight directed circuits (circuits C whose total weight $d(C)$ is negative), then Dijkstra's algorithm stops with a *shortest path tree* T rooted at s . Every vertex which is reachable from s is in T and for every $w \in V(T)$, the unique sw -path in T is a shortest sw -path in (G, d) . We omit the proof that this algorithm works correctly and stops in polynomial time.

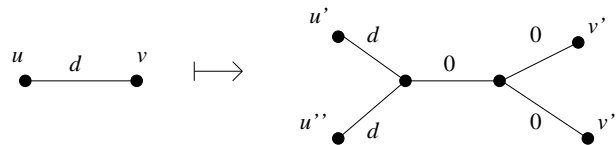
2 Conservative Weightings - An Algorithm

If G has negative weight circuits, then there is no known algorithm which finds a shortest s, t -path in (G, d) , since we could solve any Hamilton Path problem by setting $d(e) = -1$ for every arc e , and the Hamilton Path Problem is known to be "NP-Hard".

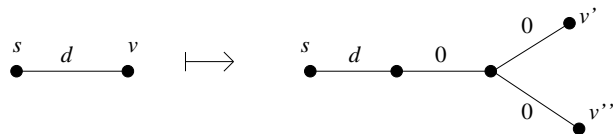
What if G is undirected? One method here is to replace each edge uv in G by two oppositely-directed arcs uv and vu , and then run Dijkstra's algorithm on the resulting directed graph. This works well provided that (G, d) has no negative weight edges. Any negative-weight edge would convert into a digon (a directed circuit of length two) having negative weight, and so Dijkstra's algorithm no longer works. Other shortest-path algorithms, such as the Floyd-Warshall algorithm for undirected graphs has the same draw-back, failing to work correctly if even one edge has negative weight.

However, there is a way to solve shortest path problems for undirected graph with negative-weight edges, provided that (G, d) is conservatively weighted. Here is the method.

1. Input points (G, d, s, t) . Replace every vertex $v \in V(G) - \{s, t\}$ with two new vertices v', v'' joined by a new edge of weight zero. Replace s and t with new vertices s' and t' .
2. For every edge uv where $u, v \neq s, t$ we replace uv with the following gadget, weighted as indicated below. Note that three of the five edges of the gadget get weight zero and the other two get weight $d(uv)$.

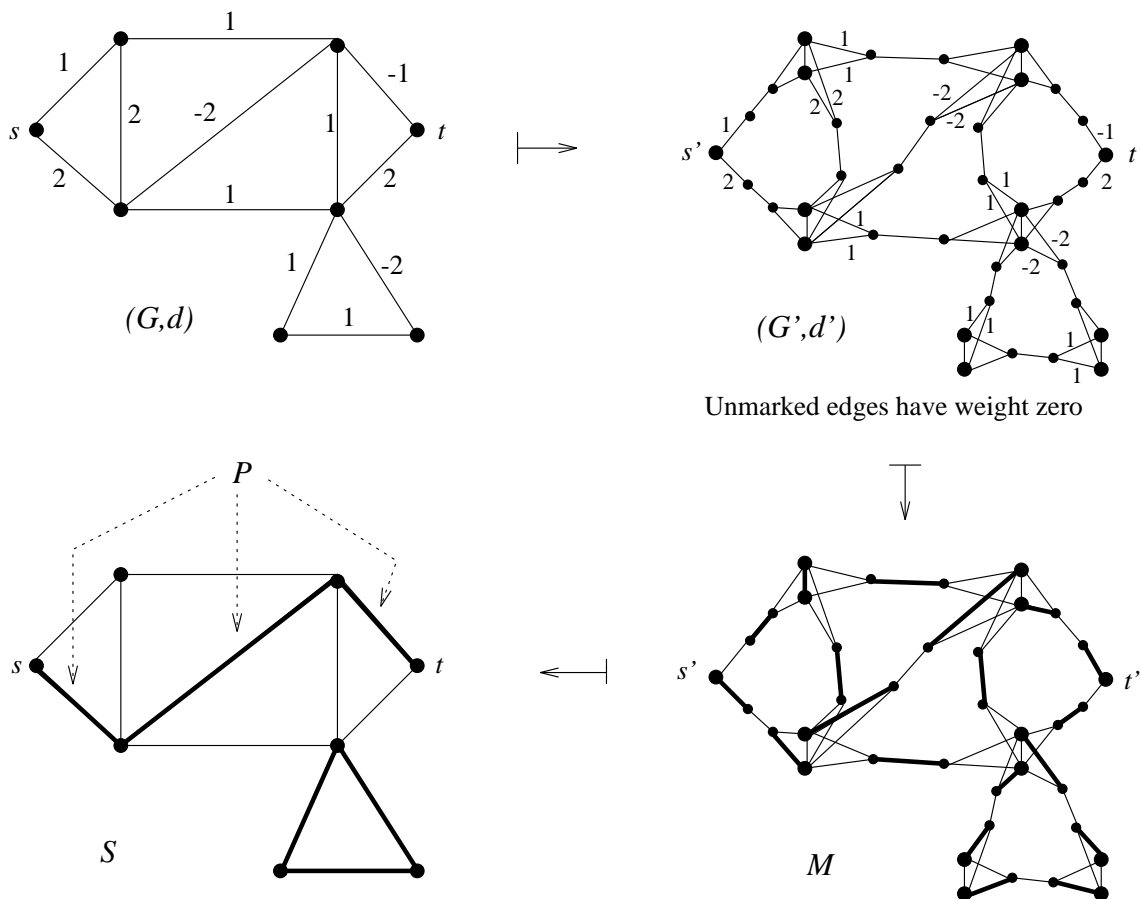


Replace any edge su with the following gadget, and similarly for any edge ut . (We leave it to the reader to decide what to do if there is an edge from s to t !)



3. Run Edmonds' Minimum Weight Perfect Matching Algorithm on the resulting weighted graph (G', d') , obtaining the matching M .
4. Interpret M as an st -path in G as follows. Let $g(uv)$ be the 5-edge gadget in G' corresponding to edge $uv \in E(G)$. Either one or two edges of each gadget belongs to M . Let S the set of edges uv in G such that two edges of $g(uv)$ belong to M . It is easy to check that each vertex in $V(G) - \{s, t\}$ is incident with exactly zero or one edges in S , whereas s and t are each incident with exactly one edge in S . Thus S consists of an st -path P and possibly some circuits. Each circuit in S must have total weight zero (Why? This will be a homework question). It follows that $d'(M) = d(S) = d(P)$. Since M is a minimum weight perfect matching, P must be a minimum weight st -path.

Here is an example of this process.



3 Shortest Odd Path

Given an edge weighted undirected graph (G, d) , $d : E(G) \rightarrow \mathbb{Q}$ and two vertices $s, t \in V(G)$, the *Shortest Odd Path Problem* is to find an s, t -path P having an *odd number of edges* whose total weight is as small as possible.

If (G, d) is conservative, then this problem can be reduced to a minimum weight perfect matching problem as follows.

1. Let G_1, G_2 be disjoint copies of G , and label with v_i the vertex in G_i corresponding to $v \in V(G)$, $i = 1, 2$. Each edge in $G_1 \cup G_2$ gets the weight of the corresponding edge in G . We form a new weighted graph (G', d') from $G_1 \cup (G_2 - \{s_2, t_2\})$ by adding edges of weight zero $E' = \{v_1v_2 : v \in V(G) - \{s, t\}\}$. Thus $d'(u_1v_1) = d'(u_2v_2) = d(uv)$ for $uv \in E(G)$, and $d'(u_1u_2) = 0$ for $u \in V(G) - \{s, t\}$.
2. Find a minimum weight perfect matching M in (G', d') using Edmonds' algorithm. If no such matching exists, then there is no s, t -path in G having an odd number of edges.
3. Let S be the set of edges $uv \in E(G)$ such that either u_1v_1 or u_2v_2 is in M . It is easy to see that S induces an s, t -path P together with some disjoint circuits. Here P has an odd number of edges (why?), and one can show that each of the circuits has weight zero. So $d(P) = d(S) = d'(M)$. Since this process is "reversible", and M is a minimum weight perfect matching, P is a minimum weight s, t -path having an even number of edges.

Here is an example of this process.

